



Chair – Torris Brand • Vice Chair –

Members: • Don Ashby • Samantha Bills • Christopher Collins • Ryan Cowley • Leland Karras • Douglas Nandell
• Claude Payne • Jason Sphar

AGENDA

February 13, 2017

6:00 p.m.

The Roy City Planning Commission regular meeting will be held in the City Council Chamber / Court Room in the Roy City Municipal Building located at 5051 South 1900 West. The meeting will commence with the Pledge of Allegiance, which will be appointed by the Chair.

Agenda Items

1. Declaration of Conflicts
2. Approval of January 9, 2018 regular meeting minutes
3. **6:00 p.m. – PUBLIC HEARING** - Consider a request to Annex into Roy City, a 17.19 acre parcel located at approximately 4200 We. 6000 So.
4. **6:00 p.m. – PUBLIC HEARING** - Consider a request for Preliminary Subdivision approval of Crestwood Estates subdivision located at approximately 4200 We. 6000 So.
5. **6:00 p.m. – PUBLIC HEARING** - Consider a request to amend the following Maps for the property located at approximately 4060 & 4088 So. Midland Dr.
 - a. General Plan (Future Land Use Map) from Commercial to Very High Density Multi-Family Residential.
 - b. Zoning Map from CC (Community Commercial) to R-4 (Multi-Family Residential)
6. Re-election of Vice Chair for 2018
7. Commissioners Minute
8. Staff Update
9. Adjourn

In Compliance with the Americans with Disabilities Act, persons needing auxiliary communicative aids and services for these meetings should contact the Administration Department at (801) 774-1040 or by email: ced@royutah.org at least 48 hours in advance of the meeting.

Certificate of Posting

The undersigned, does hereby certify that the above notice and agenda was posted in a public place within the Roy City limits on this 9th day of February, 2018.. A copy was also provided to the Standard Examiner and posted on the Roy City Website on the 9th day of February, 2018..

Visit the Roy City Web Site @ www.royutah.org
Roy City Planning Commission Agenda Information – (801) 774-1027

Steve Parkinson
Planning & Zoning Administrator

